

GENESTEALER CULTS

ACHILLES
RIDGERUNNERS

Deadly Demise 1

Scouts 9"

M12"

T7

SV3+

W8

LD7+

OC3

95–160 PTS

Base 120x92mm Oval Base



1KOMMANDO

2BEWEGUNG

3BESCHUSS

Achilles missile launcher

R	A	BS	S	AP	D
36"	3	4+	9	-2	3
VERWUNDET					
2+	3+	4+	5+	6+	
T1–4	T5–8	T9	T10–17	T18+	

Heavy mining laser

BLAST

R	A	BS	S	AP	D
36"	D3	4+	12	-3	D6+1
VERWUNDET					
2+	3+	4+	5+	6+	
T1–6	T7–11	T12	T13–23	T24+	

Heavy mortar

BLAST

INDIRECT FIRE

R	A	BS	S	AP	D
48"	D6+3	4+	6	0	1
VERWUNDET					
2+	3+	4+	5+	6+	
T1–3	T4–5	T6	T7–11	T12+	

Twin heavy stubber

TWIN-LINKED

RAPID FIRE 3

R	A	BS	S	AP	D
36"	3	4+	4	0	1
VERWUNDET					
2+	3+	4+	5+	6+	
T1–2	T3	T4	T5–7	T8+	

Crossfire

in your Shooting phase, after this unit has shot, select one enemy unit hit by one or more of those attacks. Until the end of the turn, each time a friendly Genestealer Cults unit makes an attack that targets that enemy unit, improve the Armour Penetration characteristic of that attack by 1. The same enemy unit can only be affected by this ability once per turn.

Survey Augur

Each time the bearer's unit has shot, select one enemy unit that was hit by one or more attacks made by the bearer this phase. Until the end of the phase, each time a friendly GENESTEALER CULTS model makes an attack against that unit, that attack has the [IGNORES COVER] ability.

4ANGRIFF

5NAHKAMPF

Armoured hull

R	A	WS	S	AP	D
Melee	3	4+	5	0	1
VERWUNDET					
2+	3+	4+	5+	6+	
T1–2	T3–4	T5	T6–9	T10+	

VERTEIDIGUNG

IMMER / EINMALIG

Flare Launcher

The bearer's unit has the SMOKE keyword and you can target it with the Smokescreen Stratagem for OCP.

Spotter

The bearer's ranged weapons have a Ballistic Skill characteristic of 3+.

GEGEN DIESE EINHEIT

W7 · RW 3+ · 8 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S14+	S8–13	S7	S4–6	S1–3
RETTUNGSWURF JE DS				
DS 0	DS –1	DS –2	DS –3	DS –4
3+	4+	5+	6+	–

REGELN & KEYWORDS KURZ

Deadly Demise 1

This ability always takes the form Deadly Demise X.

Scouts 9"

This ability always takes the form Scouts X".

BLAST

Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

IGNORES COVER

Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

INDIRECT FIRE

Units containing one or more models with an [INDIRECT FIRE] weapon can shoot using indirect shooting (10.07).

RAPID FIRE

This ability always takes the form [RAPID FIRE X].

TWIN-LINKED

Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1-2x Achilles Ridgerunner

Ausrüstung:

Achilles missile launcher, Heavy mining laser, Heavy mortar, Twin heavy stubber, Armoured hull

- Each Achilles Ridgerunner can replace its Flare launcher with Spotter or Survey augur.
- Each Achilles Ridgerunner can replace its Heavy mining laser with Achilles missile launcher or Heavy mortar.